

Summary of Qualification

Animator with 4 years of industry experience in 3D animated film and TV. Proficient in 3D character animation with skills in layout and texturing. Knowledgeable in character design, and storyboarding.

Experience

ICON Creative Studio, Disney's "FireBuds" 3D Character Animation

July 2021 - May 2022

ICON Creative Studio, "Wondla" 3D Character Animation

May 2022 - December 2023

Short Film: "SHIFT" 3D Animation, Texturing, 3D Modeling September 2020 - May 2021

SCAD Animation Studios: "Hex Limit" 3D Animation, Texturing

October 2020 - May 2021

Short Film: "Pirate Lesson" 3D Animation

March 2021 - May 2021

Education

Savannah College of Art and Design BFA in Animation Fall 2017 - Spring 2021 Education included knowledge in animation pipeline as well as a concentration in 3D character animation

Skills

- 3D Animation
- Texturing
- Modeling
- Character Design
- Storyboarding

Software

- Maya
- Photoshop
- After Effects
- Shotgrid
- Unreal Engine 4

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